

RALLYE GLENWOOD SPRINGS 2025 – RALLYE SUPPLEMENT

Version 1.1- Check back to the 2025 Rallye webpage in case there are revisions

PLEASE READ THIS ALL OF THIS IF YOU ARE GOING TO COMPETE IN THE RALLYE ON FRIDAY

We (Mike Blaney and Rob Stevenson) have had a lot of fun writing this rallye. We hope you have an equal amount of fun driving it! **WE WILL HAVE A DRIVERS MEETING AT 7:40 AM ON FRIDAY, JUNE 6 IN FRONT OF GREAT SCOTT'S EATERY. You will find it helpful to attend.**

The rallye is approximately 235 miles long and will take around 7 hours to complete (The 7 hours includes 1.5 hours for breaks). **Be sure to read the entire RALLYE ROUTE INSTRUCTIONS before driving.** They will be available at 7:00AM on the day of the rallye.

Place your car number on the inside, lower, passenger side, of your windscreen. All competitors will use the Richta App for competing and scoring. Please try to leave the start line at 8:00 am plus your car number (Example: Car 1 should leave at 8:01 AM). This will help prevent congestion along the route. Also, please leave a one-minute gap between cars when leaving the end of the ODOMETER CHECK.

Be sure to download and read the NEW MGCC-RMC 2025 TDS Rallye General Instructions. They are available at the 2025 rallye website. We also suggest downloading and reading the new **RALLYE PRIMER** (also available at the 2025 rallye website).

Download load and install the Richta App on your smartphone. Keep the phone near the windscreen when competing to help with connectivity. We suggest keeping your phone plugged into a power source while competing on the rallye. Be sure to read section G in the Generals. It has information on how to use the Richta App. Look carefully at the Time Allowance section so you understand how it works on your phone. **The maximum time allowance per timed stage will be 19 minutes and 30 seconds. The maximum penalty per stage will be 150 seconds.**

You will receive your Route Instructions on the morning of June 6. You can log into this year's Rallye (on the *Richta Competitor App*) after receiving the Route Instructions. Please do not log in until after you have received the car number to place on your windscreen. The event is name is Rallye Glenwood Springs 2025. Password: Bat Mobile

Rallye Classes:

- Novice SOP (Seat of the Pants) – Rallyists are eligible for Novice class until they win a First Place or have competed in THREE TSD Rallyes. Pencil and paper calculations only.
- Intermediate SOP – Rallyists are eligible for Intermediate class until they have won First Place in Intermediate class. Pencil and paper calculations only.
- Experienced SOP – No limit on experience. Pencil and paper calculations only. Rallye charts and tables are permitted.
- Vintage – Any equipment must be period correct. Cars must have been manufactured before 1970.
- Computer – No limit on equipment.

Participants are expected to properly determine their Rallye class and enter it in *Richta Competitor*. Failure to indicate your class in *Richta Competitor* will place you in Experienced SOP class.

Awards are given for first through fourth places in Novice and Intermediate classes, and first through third places in Experienced, Vintage, and Computer classes.

- **Flying Start** – Many stages of the rallye will begin with a “Flying Start.” This means that you should be traveling at the assigned speed (CAST) as you pass a sign or landmark listed in the route instruction. Your phone/richita app will chime, indicating that you have crossed that checkpoint.

- **Quirks of the Richta App**

-We suggest keeping the app set to **tone** and not **voice**. It does not always talk when crossing checkpoints in the voice mode.

-Feel free to enter a Time Allowance when needed. **Take a look at your phone screen after crossing the next checkpoint. Occasionally, the Time Allowance does not reset to zero for the next stage.**

- **There are two short sections of the rallye route that are on recycled asphalt roads. You will be assigned low speeds in these sections (18 mph or slower). The roads are in good shape. Mike drives his Triumph Tr3 on many of these roads each year.**
- **You will be given a choice of routes to choose from for the last stage of the rally (beginning at Checkpoint 17). CHOOSE THE ROUTE YOU WANT TO TAKE BEFORE STARTING THE RALLYE.**

Route 1 puts you on Colorado River Road. This is a fairly well-maintained **dirt road** with beautiful views of the Colorado River and countryside. A very low-key drive. The total rallye mileage will be around 225 miles if you take this route.

Route 2 stays on **all paved roads**. Also, very scenic but you will have to deal with traffic on Highway 6 at the end. There are no traps on either route. The total rallye mileage will be around 235 miles if you take this route.

- Be sure to read over the **MAIN ROAD RULE** (Especially C. Protection).
- Please add **20+ MAILBOXES** to the list of LANDMARKS in section L. Glossary. This is defined as a LANDMARK consisting of 20 or more mailboxes grouped together.
- Please add **CATTLEGUARD** to the list of LANDMARKS in section L. Glossary. This is defined as a section of metal bars spanning the rallye road used to prevent cows from escaping.
- **ITIS** (If there is such as defined in the Generals)
An ITIS route instruction may have several parts to it (separated by periods). You will be able to (and should) execute all parts of the ITIS route instruction if it does exist. You will not be able to complete any parts of it if it does not exist.
- **Consecutive ITIS Route Instructions**
Be sure to look for both ITIS route instructions plus the route instruction after both ITIS instructions. You may be able to execute one or both ITIS route instructions OR you might not be able to execute either ITIS route instruction.
- **NOTE INSTRUCTIONS**
Be sure to review how Note Instructions work.
- **SOL = Sign on left. SA = Sign anywhere.**
- Dirt roads do not exist (for the purpose of this rallye) except for Colorado River Road. Re-cycled asphalt roads do exist.
- Dead End and NO OUTLET streets DO NOT exist unless noted otherwise in a ROUTE INSTRUCTION.